

# Build

Day 3 (Saturday)

# DAY 3

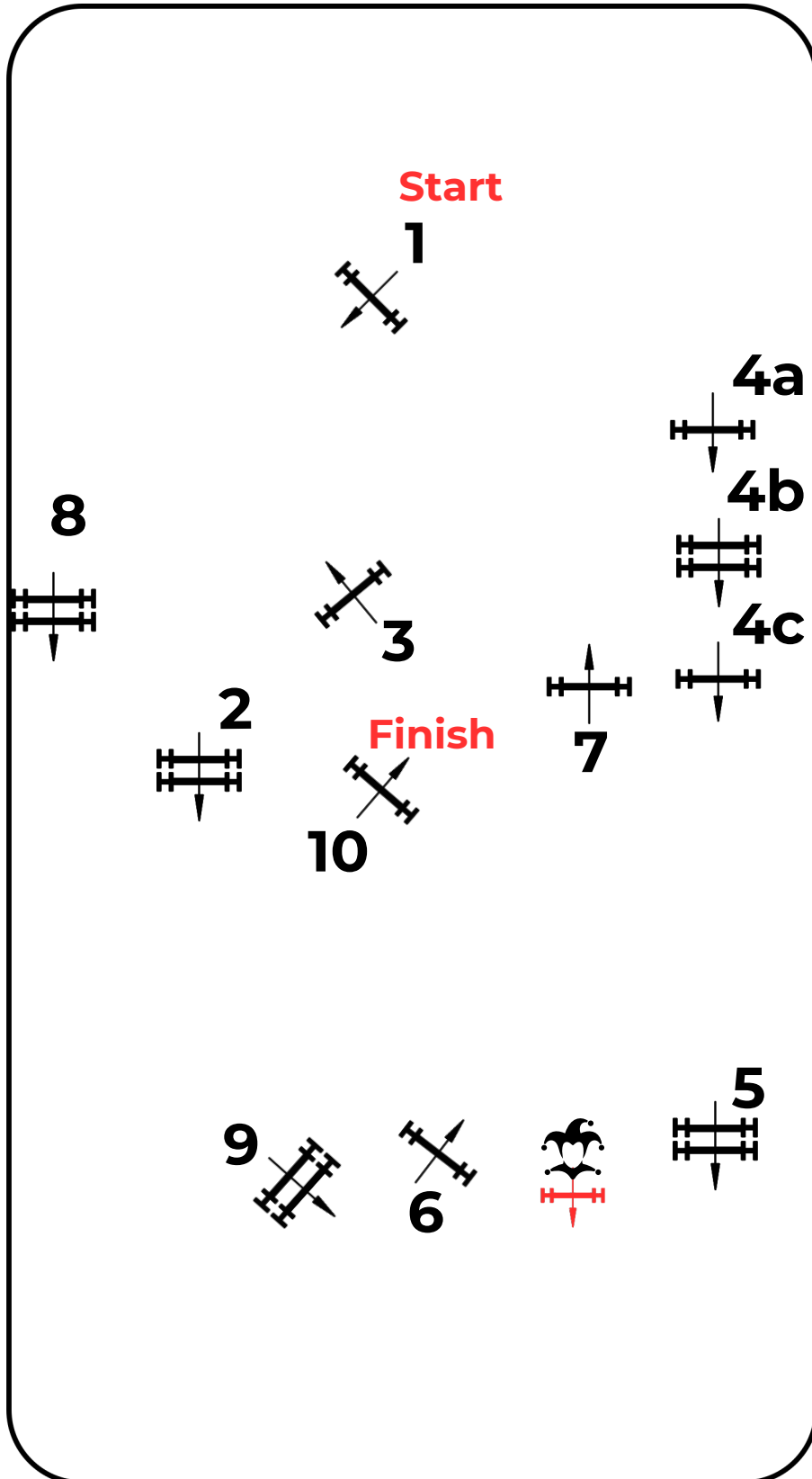
Saturday

Level L\*\* 1.15  
Level M\* 1.25  
Level M\* 1.25 YH  
Level M\*\* 1.30  
Level M\*\* 1.35  
Level S\* 1.40  
Level S\*\* 1.45

MODE: ATC

Fences: 1-10  
Speed: 350m/min  
Time Allowed: 80sec

**Joker Jump:** Optional extra jump after completing the round. A clear jump deducts points from previous penalties; a knockdown adds penalty points.



# DAY 3

Saturday

Level A\*\* .95

Level L\* 1.05

MODE: ATC

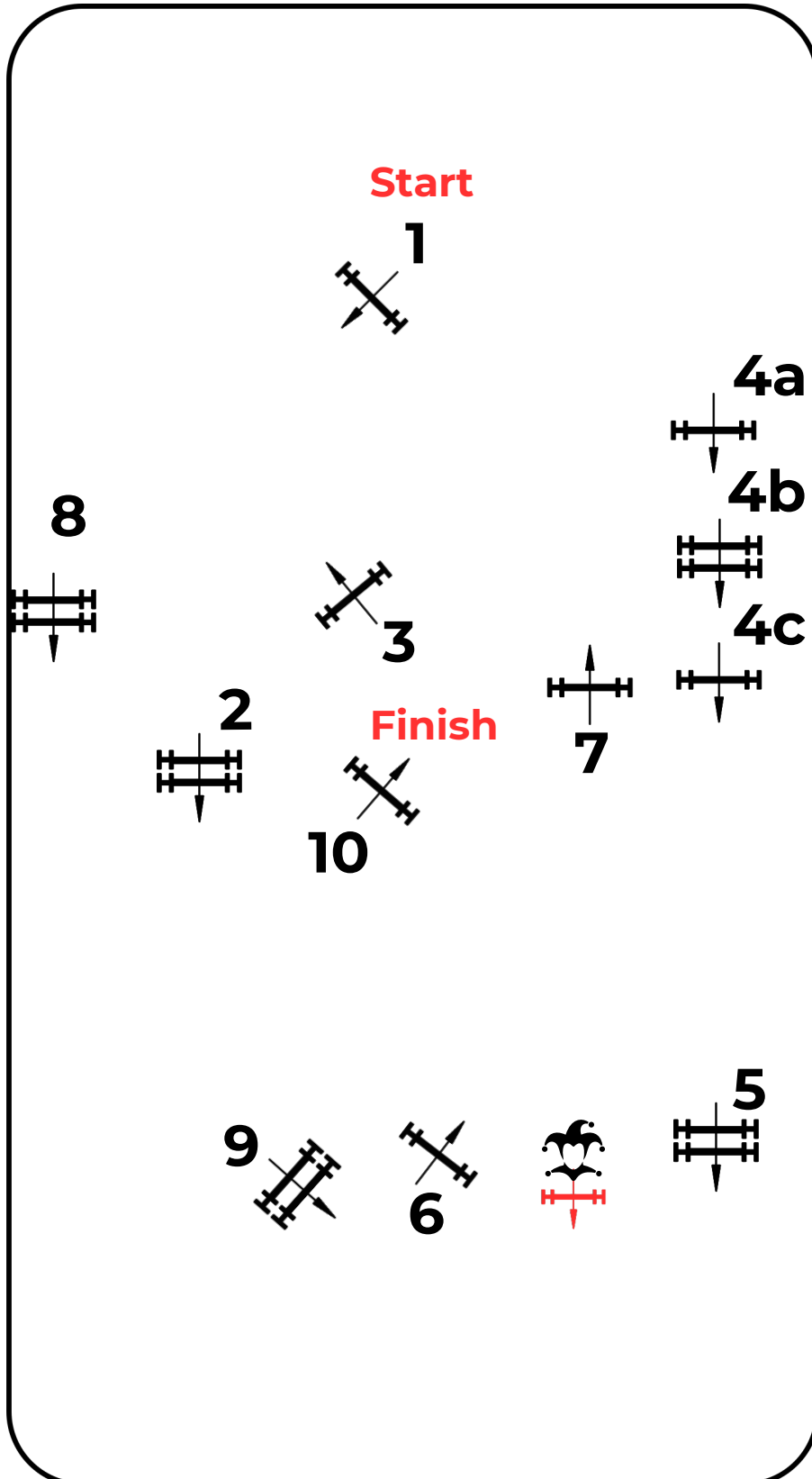
Level L\* 1.05 Young  
Horse (horse judged)

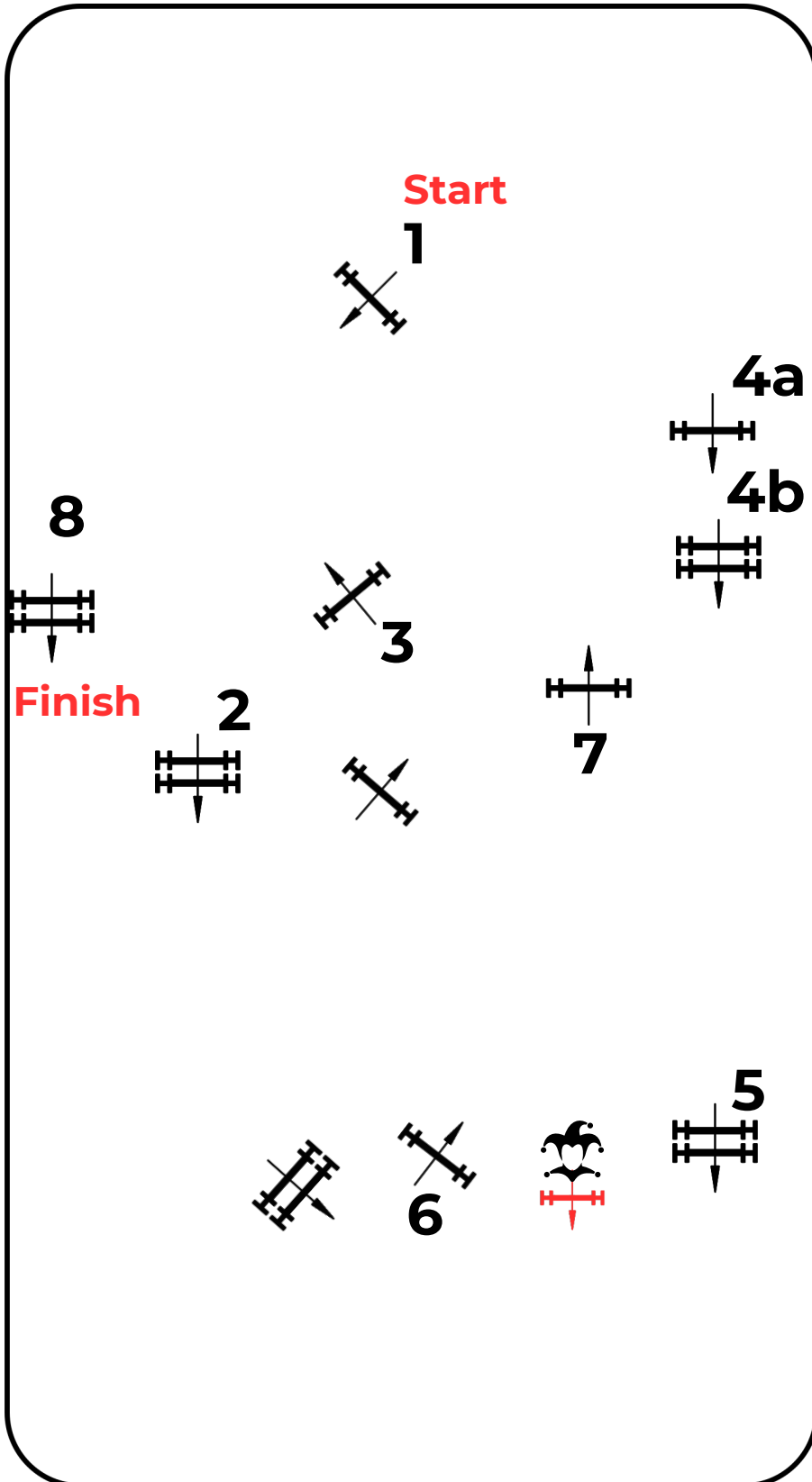
Fences: 1-10

Speed: 300m/min

Time Allowed: 90sec

**Joker Jump:** Optional  
extra jump after  
completing the round. A  
clear jump deducts  
points from previous  
penalties; a knockdown  
adds penalty points.





# DAY 3

Saturday

Level E\*\* .75 (Style)  
Level A\* .85 (Style)

Level A\* .85 Young  
Horse (horse judged)

Fences 1-8  
Speed: 300m/min  
Time Allowed: 80 sec

